

INT. STARGATE – SEKHMET’S PLANET - 2001

CINEMATIC: REACHING THE GATE

When they reach the Stargate, Daniel dials home while the rest of the team turns around and holds off the waves of Jaffa.

Phrase:

O'NEILL
Daniel! Dial the gate!

O'Neill lays down covering fire as Daniel runs to the DHD and dials.

GAMEPLAY: MINI-GAME

Player controls Daniel and has to dial Earth with the DHD.

Phrase:

O'NEILL
Daniel, go!

CINEMATIC: THE GATE OPENS

The Stargate turns, the chevrons lock. The gate opens.

Daniel hesitates, and then runs through the open Stargate.

DANIEL
See you on the other side!

We pass to control Teal'c.

The next wave of Jaffa emerge from the Temple.

O'NEILL
They just keep on comin'!

GAMEPLAY: COMBAT

We control Teal'c.

O'Neill, Carter and Teal'c defeat the Jaffa and back toward the gate.

At the end we pass to control Carter.

Phrase:

O'NEILL
Teal'c, your turn. We're right behind you.

CINEMATIC: TEAL'C LEAVES

TEAL'C
As you wish, O'Neill.

With a final look, he steps into the wormhole.